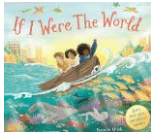


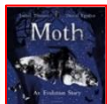



Cherry Class Overview



Y6	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography History	How can we save our seas? 	How did life change for children during the Victorian era? Lucie to choose	What happens when the ground moves? 	Why was the Battle of Britain important? 	What happened to all the Cornish miners? 	What is the role of the U.K in world trade? 
Art DT	Texture, colour Convey a message about saving the seas Kurt Jackson	Form Create a class sculpture to represent curiosity, creativity and courage – collaborative piece Auguste Rodin	Electrical systems – switches and circuits Design an alarm to warn someone about an earthquake	Frame structures using CAD Design shelter to protect people from bombing	Drawing Cornish mining landscape Norman Cornish	All – business strategies ENTERPRISE – design, make and sell a product to be sold at Enterprise
Science Possible order	Living Things and Habitats Do you want to be in my gang?  	Electricity Is bigger always best? 	Evolution and Inheritance How adaptable are we?   	Light Can you see what I see? 	Animals Including Humans Can the body survive without a heart? 	
Music	Charanga: Music and technology unit (MMC)	Charanga: Happy	Create a volcano soundscape	To perform <i>Hey Mr Miller and C Jam Blues</i> in front of their parents and/or class/assembly?	Learn: 'Cornish lads' https://www.cornwallheritagetrust.org/learn/resources/cornish-songs/	World Music Unit

Cherry Class Overview



RE	Curriculum Kernewek: Does faith help people in Cornwall when life gets hard?	For Christians, what kind of king is Jesus?	2025 What are the key ideas and beliefs that influence Hindus today? 2026 Why do Hindus want to be good?	What do Christians believe Jesus did to “save” people?	2025 Why do Christians believe that Jesus is the Saviour? 2026 Creation and science: conflicting or complementary?	What do some people believe in God and some people not?
Computing	Communication and collaboration Computer systems and contexts Self-image and identity Online relationships	3D modelling Digital Media / Cross curricular Online reputation Online Bullying	Web page creation Digital Media / Cross curricular Managing online information	Spreadsheets Data and information / cross curricular Health, wellbeing and lifestyles	Variables in Games Programming A Privacy and security	Sensing with Microbits Programming B / Cross curricular Copyright and ownership
PSHE	Different types of families Healthy/Harmful relationships, Keeping your body safe Consent		Spending decisions Exploring risk in relation to gambling Online friendships and keeping safe	Social Media SRE Feelings and anxieties when changing schools	